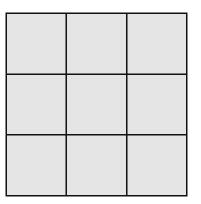
Go Math Chapter II Vocabulary

Chapter Essential Question: How can you solve problems involving perimeter and area?

- 1. Perimeter-The distance around a figure.
- 2. Area-The number of square units needed to cover a surface.
- 3. <u>Square Unit</u>-A unit used to measure area such as square foot, square meter, and so on.
- 4. Unit Square-A square with a side Length of I unit, used to measure area.
- 5. <u>Multiplication</u>-A process to find the total number of items made up of equal-sized groups, or to find the total number of items in a given number of groups. It is the opposite operation of division.
- 6. <u>Pattern</u>-An ordered set of numbers or objects; the order helps you predict what will come next.
- 7. Distributive Property—The property that states that multiplying a sum by a number is the same as multiplying each addend by the number and then adding the products. $5 \times (10 + 6) = (5 \times 10) + (5 \times 6)$



Perimeter= 18 units



CC.3.MD.8, CC.3.MD.5, CC.3.MD.6, CC.3.MD.7

Go Math Grade 3 Ch 11